

& backward with positive & negative numbers through zero. /backwards in steps of powers of 10 for any given number up to 1000000. er numbers with 3 decimal places.
er numbers with 3 decimal places.
er numbers with 3 decimal places.
umerals to 1000.
any 5 digit number.
nals with 1 decimal place.
oles & factors, including finding all factor pairs.
es to derive other number facts.
mbers up to 19.
fany number up to 1000000.
ber up to 1000000 to the nearest 10, 100, 1000, 10000 or 100000.
s with 2dp to nearest whole number & 1dp.
n more than 4-digits using efficient written method (column).
n up to 2dp.
by 1-digit and by 2-digits
by 1-digit
e: ers & decimals by 10, 100 & 1000



Fractions & percentages	Count up/down in thousandths.
	Recognise mixed numbers & fractions & convert from one to another.
	Multiply proper fractions by whole numbers.
Time	Solve time problems using timetables and converting between different units of time.
Shape	Identify 3D shapes from 2D representations.
	Recognise and estimate acute, obtuse and reflex angles.
	Draw angles and measure them in degrees.
	Draw objects in correct position on a co-ordinate grid (four quadrants).
Measures	Convert between different units of metric measure (for example, kilometre and metre; centimetre and millimetre; gram and kilogram; litre and milliliter).
	Measure and calculate the perimeter of composite rectilinear (compound) shapes in centimetres and metres.
	Calculate and compare the area of rectangles (including squares), and including using
	standard units, square centimetres (cm²) and square metres (m²) and estimate the area of irregular shapes.
Ratio and proportion	Find percentages of amounts. E.g. 20% of 42.
Algebra	Use simple formulae to find unknown and generate formulae for a sequence with only a number times the unknown (e.g. 4n).