
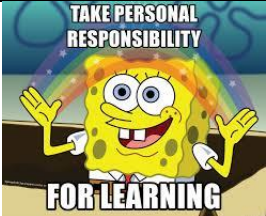

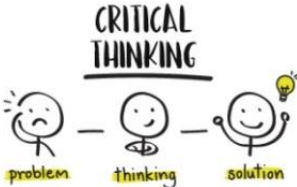






Character Profile of a Radford Programmer in Year 5	Self Manager – organise and be responsible for the equipment their progress in computing	Effective Participators – engage actively when using computing hardware/software in all subjects	Resourceful Thinker –apply imaginative thinking to create solutions to problems using computing hardware/software
	 <ul style="list-style-type: none"> • I can organise things well, including computing resources and others • I know the difference between sensible risks and fool-hardy risks when using computing hardware/software • I can appreciate how learning can happen from mistakes in computing 	 <ul style="list-style-type: none"> • When making suggestions in Computing, I can break down ideas into small steps • I can act as a buddy to help someone when using computing hardware/software 	 <ul style="list-style-type: none"> • I understand the difference between a computing task that is too difficult and one that requires me to think more deeply. • I can link ideas from different areas of computing to solve problems and improve performance • I can persevere even when the solution is not readily available in computing
Literate, Numerate and Digital - apply English, Maths in Computing and use computing hardware/software in all subjects	Independent Enquirer – plan how to use computing hardware/software to improve their work in all subjects	Team Worker – work collaboratively with others to improve performance in computing	Reflective Learner – Monitor their own and others' performance in computing and reflect on the strengths and areas to improve
 <ul style="list-style-type: none"> • I can read and follow instructions • I can use computers to help with my writing • I can use computers to help with my maths work • I can use computing skills to record my work in all subjects 	 <ul style="list-style-type: none"> • I can recognise that sometimes I need expertise from others to improve my performance in Computing • I can plan a longer computing activity, breaking it into a manageable number of steps • I can choose how to present information using computing hardware/software 	 <ul style="list-style-type: none"> • I can accept constructive criticism from others in group to enable improvement in my performance in a joint activity using computing hardware/software • I can motivate others to contribute more effectively in computing 	 <ul style="list-style-type: none"> • I can make good use of time to reflect on what I have learnt in computing • In Computing, I can use a range of criteria to reflect on my own and others' work • In Computing, I can accept different types of feedback and learn from it