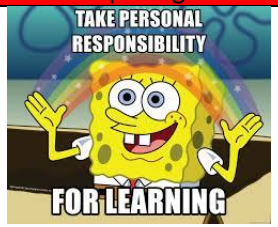
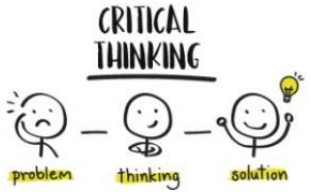
Character Profile of a Radford Programmer in Year 3	**Self Manager –** organise and be responsible for the equipment their progress in computing	**Effective Participators –** engage actively when using computing hardware/software in all subjects	**Resourceful Thinker –**apply imaginative thinking to create solutions to problems using computing hardware/software
	 • I can work within a time frame in computing • I can set and review learning targets in computing • I enjoy taking responsibility when computing hardware/software	 • I can listen to and follow instructions independently in computing • When using computing hardware/software, I can try out new ideas even if feeling nervous • I know how to make an idea even better by using computing hardware/software	 • I can use my imagination to improvise when using computing hardware/software • I can think of different ideas and possibilities when solving problems in computing • I can have a go at something that may not work in computing
Literate, Numerate and Digital - apply English, Maths in Computing and use computing hardware/software in all subjects	**Independent Enquirer –** plan how to use computing hardware/software to improve their work in all subjects	**Team Worker –** work collaboratively with others to improve performance in computing	**Reflective Learner –** Monitor their own and others' performance in computing and reflect on the strengths and areas to improve
 • I can read and follow instructions • I can use computers to help with my writing • I can use computers to help with my maths work • I can use computing skills to record my work in all subjects	 • I can show my thinking in different ways when using computing hardware/software • I can suggest a question which can be investigated in computing • I understand basics of cause and effect in computing	 • I can work harmoniously and constructively with others in a joint activity using computing hardware/software • I can give feedback to others in a group on their work in computing • I can work readily in different teams in using computing hardware/software	 • I can take time to consider my experiences and what needs to be done next in computing • I can gauge when a computing task has been completed to the best of my ability • I can check and edit my own work using computing hardware/software