<u>Progression of Concepts in PE</u>

<u>Concept</u>	Reception	Year 1	Year 2	Year 3	<u>Year 4</u>	Year 5	<u>Year 6</u>
Static Balance		On both legs: Standstill for 10 seconds Seated: Balance with both hands/feet down. Balance with one hand/2 feet down. Balance with two hands/1 foot down. Balance with one hand/1 foot down. Balance with one hand or 1 foot down. Balance with no hands or feet down. Floorwork: Hold mini front support position. Reach round and point to ceiling with either hand in mini front support. Stance: Stand online with good stance for 10 seconds.	On both legs: Stand still for 30 seconds Complete five mini squats Seated: Pick up a cone from one side, swap hands and place it on the other side. Return the cone to the opposite side. Floorwork: Place cone on back and take it off with other hand in mini front support. Hold mini back support position. Please cone on tummy and take it off the other hand in minibag support Stance: Stand on low beam with good stands for 10 seconds.	On both legs: Standstill for 30 seconds with eyes closed Complete five squats Complete five uncle extensions Seated: Pick up a cone from one side and placed on the cell register in the opposite side using the other hare. Sit in a dish shape and hold it for five seconds. Floorwork: Hold full front support position Lift one arm and point to the ceiling with either heare. Transfer cone on and off back in front support. Stance: Receive small force from various angles. Raise alternate feet five times. Raise alternate knees five times. Catch ball at chest height and throw it back.	nd.	 (both directions). Reach and pick up cone an arms distance hand (both directions). Hold a V shape with straight arms and leg Floorwork: Transfer tennis ball on and off back in a f Transfer cone on and off tummy in back in a f Transfer tennis ball on and off tummy in Stance: Raise alternate knees to opposite elbow Catch large ball thrown at knee height ar Catch small ball thrown close to and awa 	nds with eyes closed s ce away, swap hands and place it on the other side e away and place it on the other side using same gs for 10 seconds. front support. support back support. five times. nd above head.
Dynamic Balance		 On a line Walk forwards with fluidity and minimum wobble. Walk backwards with fluidity and minimum wobble. Jumping and Landing: Jump from 2 feet to 2 feet forwards, backwards and side to side. 	On a line Jump from 2 feet to 2 feet with quarter turn in both directions. Stand on a line and jump from 2 feet to 1 foot unfreeze on landing (on either foot). Jumping and Landing: Jump from 2 feet to 2 feet with quarter turn in both directions. Stand on the line and jump from 2 feet to 1 foot unfreeze on I 3 anding (on either foot).	On a line: March, lifting knees and elbows up to a 90° angle Walk fluidly with heel to toe landing. Walk fluidly, lifting knees and using heel to toe la Walk fluidly lifting heels to bottom and using heel Jumping and Landing: Jump from 2 feet to 2 feet with 180° turn in either Complete a tucked jump. Complete tucked jump with 180° turn in either di	anding. el to toe landing. er direction.	landing.	ds and side to side. In landing. In landing. In landing. In landing. In landing. In landing.
Counter Balance		 In Pairs: Sit holding hands with toes touching, leaning together then apart. Sit holding one hand with toes touching, lean in together then apart. Sit holding hands with toes touching and rock forwards, backwards and side to side. 	In Pairs: Hold on and, with a long base, lean back, hold balance and then move back together. Hold on with one hand and, with a long base, lean back, hold balance and then move back together	In Pairs Hold on and, with a short base, lean back, hold be Hold on with one hand and, with a short bass, lead back together. Perform above challenges with eyes closed.	•	In Pairs: Stand on one leg holding with one hand, together. Stand on one leg while holding onto part	lean back, hold bonds and then move back
Coordination		Sending and Receiving: Rule large ball and collect the rebound. Rule small ball and collect the rebound. Throw large ball and catch the rebound with two hands. Ball skills: Sit and roll a ball along the floor around body using two hands. Sit and roll a ball along the floor around body using one hand (right and left). Sit on roll a ball down legs and around upperbody using two hands. Stand and roll a ball up and down legs and around upper body using two hands. Stand and roll a ball up and down legs and around upper body using two hands. Footwork: Sidestep in both directions. Gallop, leading with either foot. Hop on either foot.	 Sending and Receiving: Through tennis ball, catch rebound with same hand after one bounce. Through tennis ball, catch rebound with the same hand without a bounce. Through tennis ball, catch rebound with other hand after one bounce. Throw tennis ball, catch rebound with other hand without a bounce. Strike large, soft ball along ground with hand five times in a rally. Ball skills: Sit and roll a ball up and down legs and around upper body using one hand. Stand and roll a ball up and down legs and round upper body using one hand. Footwork: Combine sidesteps with 180° front pivot of either foot. Combined sidesteps with 180° reverse pivot of either foot. Skip with me and opposite elbow at 90° angle. Hopscotch forwards and backwards, hopping on the same leg (right and left). 	Sending and Receiving: Strike a ball with alternate hands in a rally Kick a ball with the same foot. Kick a ball with alternate feet. Roll two balls alternatelyusing both hands, sending ball skills: In 20 seconds or less: Legs apart and move the ball around one leg 16 to Move a ball round waist 17 times. Stand with legs apart and move the ball around a Footwork: Hopcotch forward and backwards, alternating how Move in a three step zigzag pattern forwards. Move in a three step zigzag pattern backwards.	times (right and left leg). alternate legs 16 times.	 Throw two tennis balls against the wall in Ball skills: In 20 seconds or less: Stand with your legs apart and move ball Move ball around the waist into figure of Move ball around waist and then around Stand with legs apart and perform 24 cris Footwork: Combine three-step zigzag patterns with Move in a three step zigzag pattern, with leg and direction. 	nd catch them with opposite hand (crossover). In a circuit, in both directions. I in figure of eight around both legs 12 times. If eight around both legs 10 times. I alternate legs 12 times.

ıty	Ball chasing: Roll a ball, chase and collect it in a balanced position facing opposite direction. Chase a ball rolled by a partner and collect it in balanced position facing opposite direction. Chase a ball rolled by a partner and collect it in balanced position facing opposite direction. Start in a seated/lying position, chase a bouncing ball, chase and collect it in balanced position facing opposite direction. Start in a seated/lying position, chase a bouncing ball rolled by a partner and collect it in balanced position facing opposite direction. Start in a seated/lying position, chase a bouncing ball, let it roll through legs and then collect it in a balanced position facing the opposite direction. Chase a large bouncing ball, let it roll through legs and then collect it in a balanced position facing the opposite direction. Complete above challenges with tennis ball. Complete above challenges with tennis ball. From 1,2,and 3 metres: React and catch a large ball dropped from shoulder height after 1 bounce, balancing on one leg.		Ball chasing: Roll and chase large ball, stopping it with knee sideways onto ball (long barrier position) facing opposite direction. Form above challenge with tennis ball. Roll on chase large ball stopping with head in front support position facing opposite direction.				
Agility			Reaction and Response: From 1,2,and 3 metres: React and catch tennis ball dropped from React and catch tennis ball dropped from React and catch tennis ball dropped from shoulder height after 1 bounce, balancing on		Reaction and Response: From 1,2,and 3 metres: React and step across body, bring hand across body and catch a tennis ball after one bounce		
Applying Physical Skills	•I can move confidently in different ways.	1. I can perform a single skill or movement with some control. 2. I can perform a small range of skills and link two movements together.	 1. I can perform a range of skills with some control and consistency. 2. I can perform a sequence of movements with some changes in level, direction or speed. 	1. I can perform and repeat longer sequences with clear shapes and controlled movement. 2. I can select and apply a range of skills with good control and consistency.	 1. I can perform a variety of movements and skills with good body tension. 2. I can link actions together so that they flow in running, jumping and throwing activities. 	1. I can use combinations of skills confidently in sport specific contexts. 2. I can perform a range of skills fluently and accurately in practice situations.	 1. I can effectively transfer skills and movements across a range of activities and sports. 2. I can perform a variety of skills consistently and effectively in challenging or competitive situations.
Cognitive	I can follow simple intructions.	 1. I can understand and follow simple rules. 2. I can name some things I am good at. 	1. I can begin to order instructions, movements and skills. 2. With help, I can recognise similarities and differences in performance and I can explain why someone is working or performing well.	1. I can understand the simple tactics of attacking and defending. 2. I can explain what I am doing well and I have begun to identify areas for improvement.	 1. I can understand ways (criteria) to judge performance and I can identify specific parts to continue to work upon. 2. I can use my awareness of space and others to make good decisions. 	1. I have a clear idea of how to develop my own and others' work. 2. I can recognise and suggest patterns of play which will increase chances of success and I can develop methods to outwit opponents.	 1. I can review, analyse and evaluate my own and others' strengths and weaknesses 2. I can read and react to different game situations as they develop.
Creative	I can observe and copy others.	1. I can explore and describe different movements.	 1. I can begin to compare my movements and skills with those of others. 2. I can select and link movements together to fit a theme. 	1. I can make up my own rules and versions of activities. 2. I can respond differently to a variety of tasks or music 3. I can recognise similarities and differences in movements and expression.	 1. I can link actions and develop sequences of movements that express my own ideas 2. I can change tactics, rules or tasks to make activities more fun or challenging. 	1. I can respond imaginatively to different situations, adapting and adjusting my skills, movements or tactics so they are different from or in contrast to others.	 1. I can effectively disguise what I am about to do next. 2. I can use variety and creativity to engage an audience.
Personal	I enjoy working on simple tasks with help.	1. I can follow instructions, practise safely and work on simple tasks by myself.	1. I try several times if at first I don't succeed and I ask for help when appropriate. • • • • • • •	1. I know where I am with my learning and I have begun to challenge myself.	 1. I cope well and react positively when things become difficult. 2. I can persevere with a task and I can improve my performance through regular practice. 	1. I see all new challenges as opportunities to learn and develop. 2. I recognise my strengths and weaknesses and can set myself appropriate targets.	 1. I can create my own learning plan and revise that plan when necessary. 2. I can accept critical feedback and make changes.
Social	I can play with others and take turns and share with help.	1. I can work sensibly with others, taking turns and sharing.	1. I can help, praise and encourage others in their learning.	1. I show patience and support others, listening to them about our work. 2. I am happy to show and tell them about my ideas.	 1. I cooperate well with others and give helpful feedback. 2. I help organise roles and responsibilities and I can guide a small group through a task. 	 1. I can give and receive sensitive feedback to improve myself and others. 2. I can negotiate and collaborate appropriately. 	 1. I can involve others and motivate those around me to perform better. 2. I seek advice from a variety of sources to help me improve.
Health & Fitness	I am aware of the changes to the way I feel when I exercise.	I am aware of why exercise is important for good health.	 I can say how my body feels before, during and after exercise. I use equipment appropriately and move and land safely. 	 I can describe how and why my body changes during and after exercise. I can explain why we need to warm up and cool down. 	 I can describe the basic fitness components and explain how often and how long I should exercise to be healthy. I can record and monitor how hard I am working. 	 I can self-select and perform appropriate warm up and cool down activities. I can identify possible dangers when planning an activity. 	 I can explain how individuals need different types and levels of fitness to be more effective in their activity/role/event. I can plan and follow my own basic fitness programme.
Compete/ Perform	 Control my body when performing a sequence of movements. Participate in simple games 	 Perform using a range of actions and body parts with some coordination. Begin to perform learnt skills with some control. Engage in competitive activities and team games. 	 Perform sequences of their own composition with coordination. Perform learnt skills with increasing control. Compete against self and others. 	Develop the quality of the actions in their performances. Perform learnt skills and techniques with control and confidence. Compete against self and others in a controlled manner.	 Perform and apply skills and techniques with control and accuracy. Take part in a range of competitive games and activities. Perform and create sequences with fluency and expression. 	 Consistently perform and apply skills and techniques with accuracy and control. Take part in competitive games with a strong understanding of tactics and composition. Perform own longer, more complex sequences in time to music. 	 Perform and apply a variety of skills and techniques confidently, consistently and with precision. Take part in competitive games with a strong understanding of tactics and composition. Link actions to create a complex sequence using a full range of movement.
Evaluate	 Talk about what they have done. Talk about what others have done. 	 Watch and describe performances. Begin to say how they could improve. 	Watch and describe performances, and use what they see to improve their own performance. Talk about the differences between their work and that of others.	Watch, describe and evaluate the effectiveness of a performance. Describe how their performance has improved over time.	 Watch, describe and evaluate the effectiveness of performances, giving ideas for improvements. Modify their use of skills or techniques to achieve a better result 	Choose and use criteria to evaluate own and others' performance. Explain why they have used particular skills or techniques, and the effect they have had on their performance.	 Thoroughly evaluate their own and others' work, suggesting thoughtful and appropriate improvements

	Gymnastics	 Create a short sequence of movements. Roll in different ways with control. Travel in different ways. Stretch in different ways. Jump in a range of ways from one space to another with control. Begin to balance with control. Move around, under, over, and through different objects and equipment 	 Create and perform a movement sequence. Copy actions and movement sequences with a beginning, middle and end. Link two actions to make a sequence. Recognise and copy contrasting actions (small/tall, narrow/wide). Travel in different ways, changing direction and speed. Hold still shapes and simple balances. Carry out simple stretches. Carry out a range of simple jumps, landing safely. Move around, under, over, and through different objects and equipment. Begin to move with control and care. Forwards; Backwards; Sideways; Roll; Slowide; Narrow	 Copy, explore and remember actions and movements to create their own sequence. Link actions to make a sequence. Travel in a variety of ways, including rolling. Hold a still shape whilst balancing on different points of the body. Jump in a variety of ways and land with increasing control and balance. Climb onto and jump off the equipment safely. Move with increasing control and care. 	 Choose ideas to compose a movement sequence independently and with others. Link combinations of actions with increasing confidence, including changes of direction, speed or level. Develop the quality of their actions, shapes and balances. Move with coordination, control and care. Use turns whilst travelling in a variety of ways. Use a range of jumps in their sequences. Begin to use equipment to vault. Create interesting body shapes while holding balances with control and confidence. Begin to show flexibility in movements Stretch; push; pull; step; spring; cralow; roll; copy; jump; land; balance 	 Create a sequence of actions that fit a theme. Use an increasing range of actions, directions and levels in their sequences. Move with clarity, fluency and expression. Show changes of direction, speed and level during a performance. Travel in different ways, including using flight. Improve the placement and alignment of body parts in balances. Use equipment to vault in a variety of ways. Carry out balances, recognising the position of their centre of gravity and how this affects the balance. Begin to develop good technique when travelling, balancing and using equipment. Develop strength, technique and flexibility throughout performances. wl; still; slowly; tall; long; forwards; high; 	 Select ideas to compose specific sequences of movements, shapes and balances. Adapt their sequences to fit new criteria or suggestions. Perform jumps, shapes and balances fluently and with control. Confidently develop the placement of their body parts in balances, recognising the position of their centre of gravity and where it should be in relation to the base of the balance. Confidently use equipment to vault in a variety of ways. Apply skills and techniques consistently. Develop strength, technique and flexibility throughout performances. Combine equipment with movement to create sequences. Muscles; Joints; Symmetrical/asymmetrical	 Create their own complex sequences involving the full range of actions and movements: travelling, balancing, holding shapes, jumping, leaping, swinging, vaulting and stretching. Demonstrate precise and controlled placement of body parts in their actions, shapes and balances. Confidently use equipment to vault and incorporate this into sequences. Apply skills and techniques consistently, showing precision and control. Develop strength, technique and flexibility throughout performances.
Dance		 Join a range of different movements together. Change the speed of their actions. Change the style of their movements. Create a short movement phrase which demonstrates their own ideas. 	 Copy and repeat actions. Put a sequence of actions together to create a motif. Vary the speed of their actions. Use simple choreographic devices such as unison, canon and mirroring. Begin to improvise independently to create a simple dance. 	 Copy, remember and repeat actions. Create a short motif inspired by a stimulus. Change the speed and level of their actions. Use simple choreographic devices such as unison, canon and mirroring. Use different transitions within a dance motif. Move in time to music. Improve the timing of their actions 	Begin to improvise with a partner to create a simple dance. Create motifs from different stimuli. Begin to compare and adapt movements and motifs to create a larger sequence. Use simple dance vocabulary to compare and improve work. Perform with some awareness of rhythm and expression.	 Identify and repeat the movement patterns and actions of a chosen dance style. Compose a dance that reflects the chosen dance style. Confidently improvise with a partner or on their own. Compose longer dance sequences in a 	 Identify and repeat the movement patterns and actions of a chosen dance style. Compose individual, partner and group dances that reflect the chosen dance style. Show a change of pace and timing in their movements. Develop an awareness of their use of space. Demonstrate imagination and creativity in the movements they devise in response to stimuli. Use transitions to link motifs smoothly together. Improvise with confidence, still demonstrating fluency across the sequence. Ensure their actions fit the rhythm of the music. Modify parts of a sequence as a result of self and peer evaluation. Use more complex dance vocabulary to compare and improve work 	 Identify and repeat the movement patterns and actions of a chosen dance style. Compose individual, partner and group dances that reflect the chosen dance style. Use dramatic expression in dance movements and motifs. Perform with confidence, using a range of movement patterns. Demonstrate strong and controlled movements throughout a dance sequence. Combine flexibility, techniques and movements to create a fluent sequence. Move appropriately and with the required style in relation to the stimulus, e.g. using various levels, ways of travelling and motifs. Show a change of pace and timing in their movements. Move rhythmically and accurately in dance sequences. Improvise with confidence, still demonstrating fluency across their sequence. Dance with fluency and control, linking all movements and ensuring that transitions flow. Demonstrate consistent precision when performing dance sequences. Modify some elements of a sequence as a result of self and peer evaluation. Use complex dance vocabulary to compare and improve work.
	ab		Travel; Stillness; Direction; Space; Body p	parts; Levels; Speed	Repetition; Action and reaction		Dance style; Technique; Pattern; Rhyt	nm; Variation; Unison; Canon
	Vocab							

	Striking and Hitting a Ball	Hit a ball with a bat or racquet	 Use hitting skills in a game. Practise basic striking, sending and receiving. 	 Strike or hit a ball with increasing control. Learn skills for playing striking and fielding games. Position the body to strike a ball. 	 Demonstrate successful hitting and striking skills. Develop a range of skills in striking (and fielding where appropriate). Practise the correct batting technique and use it in a game. Strike the ball for distance. 	 Use a bat, racquet or stick (hockey)to hit a ball or shuttlecock with accuracy and control. Accurately serve underarm. Build a rally with a partner. Use at least two different shots in a game situation. Use hand-eye coordination to strike a moving and a stationary ball. 	 Use different techniques to hit a ball. Identify and apply techniques for hitting a tennis ball. Explore when different shots are best used. Develop a backhand technique and use it in a game. Practise techniques for all strokes. Play a tennis game using an overhead serve. 	 Hit a bowled ball over longer distances. Use good hand-eye coordination to be able to direct a ball when striking or hitting. Understand how to serve in order to start a game.
	Throwing and Catching a Ball	 Roll equipment in different ways. Throw underarm. Throw an object at a target. Catch equipment using two hands 	 Throw underarm and overarm. Catch and bounce a ball. Use rolling skills in a game. Practise accurate throwing and consistent catching 	 Throw different types of equipment in different ways, for accuracy and distance. Throw, catch and bounce a ball with a partner. Use throwing and catching skills in a game. Throw a ball for distance. Use hand-eye coordination to control a ball. Vary types of throw used. 	 Throw and catch with greater control and accuracy. Practise the correct technique for catching a ball and use it in a game. Perform a range of catching and gathering skills with control. Catch with increasing control and accuracy. Throw a ball in different ways (e.g. high, low, fast or slow). Develop a safe and effective overarm bowl. 	Develop different ways of throwing and catching.	Consolidate different ways of throwing and catching, and know when each is appropriate in a game.	Throw and catch accurately and successfully under pressure in a game
_	Travelling with a Ball	 Move a ball in different ways, including bouncing and kicking. 	 Travel with a ball in different ways. Travel with a ball in different directions (side to side, forwards and backwards)with control and fluency. 	 Bounce and kick a ball whilst moving. Use kicking skills in a game. Use dribbling skills in a game. 	 Move with the ball in a variety of ways with some control. Use two different ways of moving with a ball in a game. 	Move with the ball using a range of techniques showing control and fluency.	 Use a variety of ways to dribble in a game with success. Use ball skills in various ways, and begin to link together. 	 Show confidence in using ball skills in various ways in a game situation, and link these together effectively.
Games	Passing a Ball	Kick an object at a target	 Pass the ball to another player in a game. Use kicking skills in a game. 	Know how to pass the ball in different ways.	Pass the ball in two different ways in a game situation with some success	Pass the ball with increasing speed, accuracy and success in a game situation.	Pass a ball with speed and accuracy using appropriate techniques in a game situation.	Choose and make the best pass in a game situation and link a range of skills together with fluency, e.g. passing and receiving the ball on the move.
	Possession	•	•	•	Know how to keep and win back possession of the ball in a team game	Occasionally contribute towards helping their team to keep and win back possession of the ball in a team game.	Keep and win back possession of the ball effectively in a team game.	 Keep and win back possession of the ball effectively and in a variety of ways in a team game.
_	Using Space	 Move safely around the space and equipment. Travel in different ways, including sideways and backwards. 	 Use different ways of travelling in different directions or pathways. Run at different speeds. Begin to use space in a game. 	 Use different ways of travelling at different speeds and following different pathways, directions or courses. Change speed and direction whilst running. Begin to choose and use the best space in a game 	Find a useful space and get into it to support teammates.	Make the best use of space to pass and receive the ball.	Demonstrate an increasing awareness of space.	Demonstrate a good awareness of space.
	Attacking and Defending	Play a range of chasing games.	 Follow simple rules to play games, including team games. Use simple attacking skills such as dodging to get past a defender. Use simple defensive skills such as marking a player or defending a space. 	Understand the importance of rules in games. Use at least one technique to attack or defend to play a game successfully.	 Apply and follow rules fairly. Understand and begin to apply the basic principles of invasion games. Know how to play a striking and fielding game fairly. 	 Vary the tactics they use in a game. Adapt rules to alter games. 	 Know when to pass and when to dribble in a game. Devise and adapt rules to create their own game. 	 Follow and create complicated rules to play a game successfully. Communicate plans to others during a game. Lead others during a game
	Tactics and Rules	Follow simple rules	 Follow simple rules to play games, including team games. Use simple attacking skills such as dodging to get past a defender. Use simple defensive skills such as marking a player or defending a space. 	 Understand the importance of rules in games. Use at least one technique to attack or defend to play a game successfully. 	 Apply and follow rules fairly. Understand and begin to apply thebasic principles of invasion games. Know how to play a striking and fielding game fairly. 	 Vary the tactics they use in a game. Adapt rules to alter games. 	 Know when to pass and when to dribble in a game. Devise and adapt rules to create their own game. 	 Follow and create complicated rules to play a game successfully. Communicate plans to others during a game. Lead others during a game.
	Vocab		Striking; Catching; Own space; Team; Speed; Scoring	Direction; Passing; Controlling; Shooting;	Keep possession; Scoring goals; Keeping score with a ball; Points; Rules; Tactics; Batting; Fie		Dribbling; Shooting; Support; Marking; Attacker	s/defenders; Team play

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		 Run in different ways for a variety of 	 Vary their pace and speed when 	Run at different paces, describing the	Identify and demonstrate how	Confidently demonstrate an improved	 Accelerate from a variety of starting 	 Recap, practise and refine an
		purposes.	running.	different paces.	different techniques can affect their	technique for sprinting.	positions and select their preferred	effective sprinting technique,
			 Run with a basic technique over 	 Use a variety of different stride 	performance.	 Carry out an effective sprint finish. 	position.	including reaction time.
			different distances.	lengths.	 Focus on their arm and leg action to 	 Perform a relay, focusing on the 	 Identify their reaction times when 	Build up speed quickly for a sprint
			 Show good posture and balance. 	 Travel at different speeds. 	improve their sprinting technique.	baton changeover technique.	performing a sprint start.	finish.
			Jog in a straight line.	Begin to select the most suitable	Begin to combine running with	 Speed up and slow down smoothly. 	 Continue to practise and refine their 	 Run over hurdles with fluency,
			Change direction when jogging.	pace and speed for distance.	jumping over hurdles.		technique for sprinting, focusing on	focusing on the lead leg technique
			 Sprint in a straight line. 	 Complete an obstacle course. 	Focus on trail leg and lead leg action		an effective sprint start.	and a consistent stride pattern.
	Running		 Change direction when sprinting. 	 Vary the speed and direction in 	when running over hurdles.		 Select the most suitable pace for the 	Accelerate to pass other
	in		Maintain control as they change	which they are travelling.	Understand the importance of		distance and their fitness level in	competitors.
	Ru		direction when jogging or sprinting.	 Run with basic techniques following 	adjusting running pace to suit the		order to maintain a sustained run.	Work as a team to competitively
			an ection when jogging or sprinting.	a curved line.	distance being run.		 Identify and demonstrate stamina, 	perform a relay.
				Be able to maintain and control a run			explaining its importance for runners.	Confidently and independently select
				over different distances.				the most appropriate pace for
								different distances and different
								parts of the run.
								Demonstrate endurance and stamina
								over longer distances in order to
								maintain a sustained run.
		 Jump in a range of ways, 	Perform different types of jumps: for	Perform and compare different types	 Use one and two feet to take off and 	 Learn how to combine a hop, step 	Improve techniques for jumping for	Develop the technique for the
Athletics		landing safely.	example, two feet to two feet, two	of jumps: for example, two feet to	to land with.	and jump to perform the standing	distance.	standing vertical jump.
]et		,	feet to one foot, one foot to same	two feet, two feet to one foot, one	Develop an effective take-off for the	triple jump.	Perform an effective standing long	Maintain control at each of the
₽ŧ			foot or one foot to opposite foot.	foot to same foot or one foot to	standing long jump.	 Land safely and with control. 	jump.	different stages of the triple jump.
			 Perform a short jumping sequence. 	opposite foot.	Develop an effective flight phase for	Begin to measure the distance	 Perform the standing triple jump 	Land safely and with control.
			Jump as high as possible.	 Combine different jumps together 	the standing long jump.	jumped.	with increased confidence.	Develop and improve their
	<u> </u>		 Jump as far as possible. 	with some fluency and control.	 Land safely and with control. 	, , , , , ,	Develop an effective technique for	techniques for jumping for height
	Jumping		 Land safely and with control. 	 Jump for distance from a standing 			the standing vertical jump (jumping	and distance and support others in
	μn		Work with a partner to develop the	position with accuracy and control.			for height) including take-off and	improving their performance.
	,		control of their jumps.	 Investigate the best jumps to cover 			flight.	Perform and apply different types of
			, , , , , , , , , , , , , , , , , , ,	different distances.			 Land safely and with control. 	jumps in other contexts.
				Choose the most appropriate jumps			 Measure the distance and height 	Set up and lead jumping activities
				to cover different distances.			jumped with accuracy.	including measuring the jumps with
				 Know that the leg muscles are used 			Investigate different jumping	confidence and accuracy.
				when performing a jumping action.			techniques.	•
		Roll equipment in different ways.	Throw underarm and overarm.	Throw different types of equipment	Throw with greater control and	Perform a pull throw.	Perform a fling throw.	Perform a heave throw.
		Throw underarm.	Throw a ball towards a target with	in different ways, for accuracy and	accuracy.	Measure the distance of their throws.	Throw a variety of implements using	Measure and record the distance of
		Throw an object at a target.	increasing accuracy.	distance.	Show increasing control in their	Continue to develop techniques to	a range of throwing techniques.	their throws.
	₽		 Improve the distance they can throw 	 Throw with accuracy at targets of 	overarm throw.	throw for increased distance.	Measure and record the distance of	Continue to develop techniques to
	wing		by using more power.	different heights.	Perform a push throw.		their throws.	throw for increased distance and
	رەتر		, , , , , , , , , , , , , , , , , , , ,	 Investigate ways to alter their 	Continue to develop techniques to		 Continue to develop techniques to 	support others in improving their
	 			throwing technique to achieve	throw for increased distance.		throw for increased distance.	personal best.
				greater distance.				Develop and refine techniques to
				_				throw for accuracy.
		•	1. I can submerge the nose and mouth and	1. I can push and glide from the wall on	1. I can swim 5 metres on the front and	1. I can submerge to retrieve an object	1. I can swim breastroke	1. I can swim breaststroke introducing
	8		blow bubbles rhyhmically 3 times	the back and front	back without touching the bottom of the		• 2. I can swim 10 metres on the front and	rhythmical breathing
	Ē		2. I can float on the back and front (with	• 2. I can swim 5 metres on the front	pool	• 2. I can swim 10m on the back	back without touching the bottom of the	2. I can swim 25m on the front or back
	wimming		aids or support) and regain a standing	without touching the bottom of the pool	2. I can kick 10m using front and back		pool	• 3. I can perform safe self-rescue in
	Š		position		crawl legs			different water-based situations.

Trails	•	•	 Orientate themselves with increasing confidence and accuracy around a short trail. 	 Orientate themselves with accuracy around a short trail. Create a short trail for others with a physical challenge. Start to recognise features of an orienteering course. 	 Start to orientate themselves with increasing confidence and accuracy around an orienteering course. Design an orienteering course that can be followed and offers some challenge to others. Begin to use navigation equipment to orientate around a trail. 	 Orientate themselves with confidence and accuracy around an orienteering course when under pressure. Design an orienteering course that is clear to follow and offers challenge to others. Use navigation equipment (maps, compasses) to improve the trail.
Adventurous Problem-Solving			 Identify and use effective communication to begin to work as a team. Identify symbols used on a key. 	 Communicate clearly with other people in a team, and with other teams. Have experience of a range of roles within a team and begin to identify the key skills required to succeed at each. Associate the meaning of a key in the context of the environment. 	 Use clear communication to effectively complete a particular role in a team. Complete orienteering activities both as part of a team and independently. Identify a key on a map and begin to use the information in activities. 	 Use clear communication to effectively complete a particular role in a team. Compete in orienteering activities both as part of a team and independently. Use a range of map styles and make an informed decision on the most effective.
Outdoor and Ac Preparation and Organisation	•	•	 Begin to choose equipment that is appropriate for an activity. 	 Try a range of equipment for creating and completing an activity. Make an informed decision on the best equipment to use for an activity. Plan and organise a trail that others can follow. 	 Choose the best equipment for an outdoor activity. Create an outdoor activity that challenges others. Create a simple plan of an activity for others to follow. Identify the quickest route to accurately navigate an orienteering course. 	 Choose the best equipment for an outdoor activity. Prepare an orienteering course for others to follow. Identify the quickest route to accurately navigate an orienteering course. Manage an orienteering event for others to compete in.
Communication	•	•	• Communicate with others.	 Complete an orienteering course more than once and begin to identify ways of improving completion time. Offer an evaluation of both personal performances and activities. Start to improve trails to increase the challenge of the course. 	 Complete an orienteering course on multiple occasions, in a quicker time due to improved technique. Offer a detailed and effective evaluation of both personal performances and activities. Improve a trail to increase the challenge of the course. 	 Complete an orienteering course on multiple occasions, in a quicker time due to improved technique. Offer a detailed and effective evaluation of both personal performances and activities with an aim of increasing challenge and improving performance. Listen to feedback and improve an orienteering course from it.