

# <u>Art Progression Map – Year 6</u>

Term	Autumn 1	Summer 1	Summer 2
Topic	Imagination	Portraits	Still Life
Outcome	Collage	Sculpture	Printing
Learning Objective (from DC Pro)	I can explain how my own personal style of work has been influenced by a famous artist. I can make a record about styles and qualities in my work. I can use software packages to create pieces of digital art and design. I can explain why I have used different tools to create art.	I can explain how my own personal style of work has been influenced by a famous artist. I can make a record about styles and qualities in my work. I can compare my methods with those of others and keep detailed notes and quotes in my sketch book. I keep notes and quotations in my sketchbook to adapt and refine my work and use graphic and text-based research (e.g. magazines) to influence my layout. I can communicate emotions and a sense of self with accuracy and imagination. I can explain why I have chosen specific drawing techniques to create my drawings and paintings. I can explain why I have used different tools to create art.	I can explain how my own personal style of work has been influenced by a famous artist.  I can make a record about styles and qualities in my work.  I can compare my methods with those of others and keep detailed notes and quotes in my sketch book.  I keep notes and quotations in my sketchbook to adapt and refine my work and use graphic and text-based research (e.g. magazines) to influence my layout.  I can explain why I have chosen specific drawing techniques to create my drawings and paintings.  I can explain why I have used different tools to create art.



# **Generating Ideas**

Sketchbooks

- Developing and discuss ideas through sketches
   Make personal investigations of interests and personal investigations. observations in sketchbooks

# Inspiration from others

• Developing personal, imaginative responses to a Theme

# **Creating Original Artwork**

 Expressing ideas about art through messages, graphics, text and images

# Making

# Drawing

Sketching methods

# Materials

- Creating photomontages, focussing on composition
- Creating digital art using photography to create abstract and self-portrait pieces

# Evaluation

- Giving reasoned evaluations of both their own and others' work which takes account of the starting points, intentions and context behind the work
- Using the language of art with greater sophistication to discuss art

# **Generating Ideas**

Sketchbooks

• Develoning and discuss ideas, through sketches

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observations in sketchbooks

· Record experiments with various media and try out techniques and processes in sketchbooks before applying them

# Inspiration from others

- Learning ways that artists represent their ideas through painting
- Developing personal, imaginative responses to a theme

# Making

Drawing

- Creating detailed portraits
- Developing the continuous line technique
- Drawing for expression

# Craft

- Expressing an idea or emotion through 3D clay sculpture
- Creating 3D sculptural forms for a purpose

# Evaluation

- Giving reasoned evaluations of both their own and others' work which takes account of the starting points, intentions and context behind the work
- Using the language of art with greater sophistication to discuss art

# **Generating Ideas**

Sketchbooks

- Developing and discuss ideas through sketches
- Make personal investigations of interests and record observations in sketchbooks
- Record experiments with various media and try out techniques and processes in sketchbooks before applying them

# Inspiration from others

• Developing personal, imaginative responses to a theme

# **Creating Original Artwork**

- Producing personal interpretations of cherished objects
- Expressing their own ideas and feelings through pattern

# Making

Drawing

- Sketching methods
- Chiaroscuro techniques
- Still life using charcoal
- Drawing using a negative medium, identifying areas of light and dark

# Colour

- Developing colour mixing and tonal shading with colour
- Painting in an impressionist style

# **Painting**

- Further improving skill and control when painting
- Creating tonal paintings

### Materials

• Using polyprint tiles to create repeating printed patterns

# Pattern

- Using knowledge and understanding of patterns to represent feelings and emotions
- Extending and articulating their knowledge of pattern from multiple sources to create sophisticated original artwork

# Evaluation

- Giving reasoned evaluations of both their own and others' work which takes account of the starting points, intentions and context behind the work
- Using the language of art with greater sophistication to discuss art



# <u>Art Progression Map – Year 6</u>

# Formal elements

# Line

• Developing continuous line drawing, developing control, expression, shape, form and detail

# Texture

• Understand how artists manipulate materials to create texture in a range of artwork

# **Knowledge of artists**

Learning about photomontage through the work of Hannah Hoch, Peter Kennard and Jerry Uelsmann

Analysing the work of Edward Weston, children observe the abstract-looking images created through macro photography before creating their own in a similar style

# Formal elements

# Form and space

- Conveying, expressing and articulating a message or emotion through 3D sculpture
- Analysing and evaluating an artists' use of form

# Line

• Articulating their deepening knowledge of line to create portraits

## Tone

- Deliberately manipulating tone to portray emotions using 'halo' and 'chiaroscuro' techniques
- Increasing awareness of how to use tone to describe light and shade, contrast and shadow

# **Knowledge of artists**

Frida Kahlo

Understanding how her life influenced her work. Learning how to represent emotion through art using her work as an example. Exploring symbolism.

# Formal elements

# Colour

- Selecting colours to accurately reflect objects in a still life composition
- Expressing feelings, emotions and events through colour mixing
- Recreating colours used by impressionist painters

# Form and space

• Analysing and evaluating an artists' use of form

# Line

- Developing continuous line drawing, developing control, expression, shape, form and detail
- Adapting the techniques of other artists to create abstract drawings

# Shape

- Sketching the key shapes objects from different angles when drawing still life
- Imitating the techniques of other artists, they use simplified shapes and lines to create more abstract drawings

# Tone

• Increasing awareness of how to use tone to describe light and shade, contrast and shadow

# **Knowledge of artists**

Using Paul Cezanne's *Still Life with Apples*, Jaromir Funke's *Composition - glass and ball* and Ben Nicholson's *1946 (still life)* as inspiration for still life composition

Using Paul Cezanne's *Still Life with Apples*, to develop ability to add colour effectively to still life. Researching and adopting the style.

# Key Learning/ Technical Knowledge (Sticky knowledge)



# <u>Art Progression Map – Year 6</u>

	Contrast, crop (verb), digital, expression, lens, macro,	Chiaroscuro, Composition, symbolism, Mexico,	Abstract art, chiaroscuro, composition, greyscale, hue,
	photography, photomontage	Tehuana, Indigenous, Culture, Self-Portrait, Surrealism,	negative image, sketching, still life, underpainting
<u> </u>		Symbolic, Realism, Naïve Folk Art, The Two Fridas, Oil-	
l en		on-canvas, Polio, The Wounded Deer	
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